

Grade 2

Lesson Sample

Content Review





Table of Contents

A Math Program for Texas Educators

- 3 Welcome to Your Lesson Sample
- 4 Log In and Review
- 5 Lesson Design
- 6 Scope and Sequence
- 7 Grade 2: Compare and Order Numbers

GUIDED LESSON TOUR

| 8 | Home: Teacher Support and Resources |
|----|---------------------------------------|
| 15 | Engage: Pre-Assessment and Engagement |
| 23 | Explore: Hands-On Learning |
| 30 | Explain: Deepen Understanding |
| 40 | Elaborate: Differentiation |
| 48 | Evaluate: TEKS-Aligned Assessments |
| 56 | Intervention: Targeted Support |
| 62 | Acceleration: Enrichment |



Welcome to Your Lesson Sample

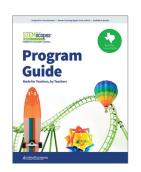
The following pages feature resources that mirror what teachers and students can access digitally. Each section includes clear navigation steps that seamlessly guide you through the content online, ensuring quick and easy access. Look for red circle callouts in the top left corner, which correspond directly to the titles of online documents.

Our lessons are also referred to as Scopes online. Scopes are built on a solid foundation of proven educational strategies, featuring a wealth of resources and materials fully aligned to the TEKS.

From our online platform, you can:

- Personalize your experience by bookmarking your favorite elements, crafting lesson plans, and effortlessly managing your students and classes.
- Access detailed preparation instructions, facilitation prompts, discussion questions, and sample student answers, providing everything you need for successful hands-on learning.
- Preview assignments from the student's view.
- Assign activities and assignments to students digitally, grade submissions, and provide feedback seamlessly within our user-friendly interface.
- Download and print files for added flexibility!

Explore the STEMscopes Texas Math Program Guide for a deeper dive into our lesson design and comprehensive program details.



Log In and Review!

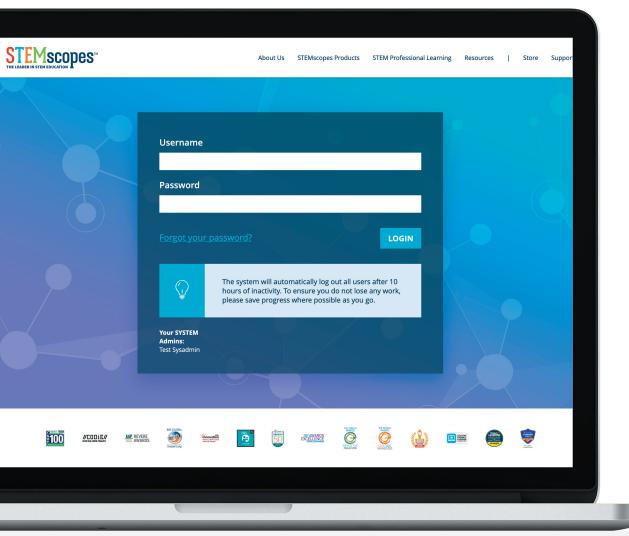
The entire STEMscopes Texas Math curriculum is online.

Use the **navigation steps** to follow along online and explore all that STEMscopes Texas Math offers educators and students.

Access our full curriculum online in two easy ways:

- 1. Log in using your district's unique review URL and credentials.
- 2. Sign up at acceleratelearning.com/math/tx.

All student digital and print resources are available in English and Spanish.





Lesson Design

A Comprehensive Math Solution

Each lesson is intentionally designed to provide teachers and students with everything they need for engaging and meaningful math instruction and learning.

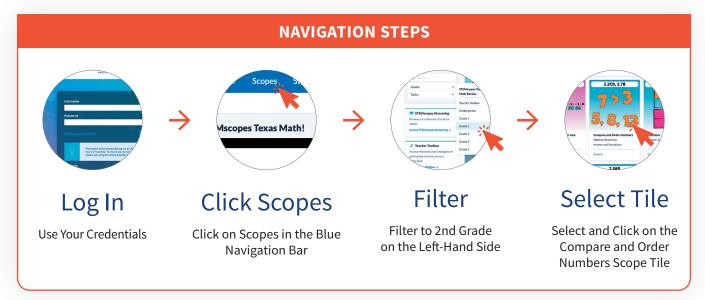
Everything You Need, All In One Place

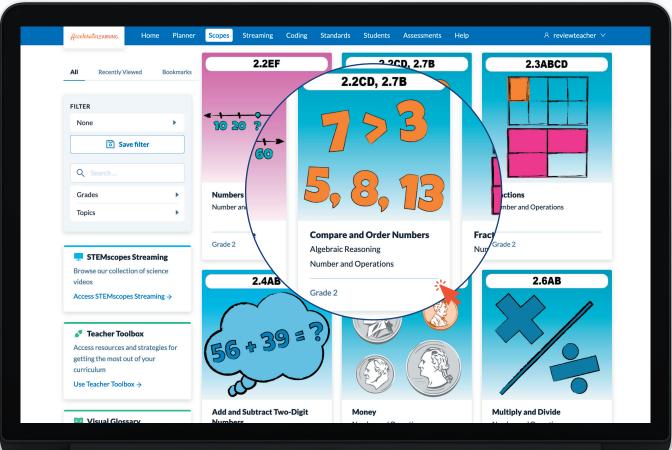


Grade 2 Lessons

| LESSON | TEKS |
|--|--|
| Represent Numbers to 1,200 | 2.2A, 2.2B, 2.7A |
| Numbers on a Number Line | 2.2E, 2.2F |
| Compare and Order Numbers | 2.2C, 2.2D, 2.7B |
| Fractions | 2.3A, 2.3B, 2.3C, 2.3D |
| Add and Subtract Two-Digit Numbers | 2.4A, 2.4B |
| Money | 2.5A, 2.5B |
| Multiply and Divide | 2.6A, 2.6B |
| Two-Dimensional Shapes | 2.8A, 2.8C, 2.8D, 2.8E |
| Three-Dimensional Solids | 2.8B, 2.8D |
| Length | 2.9A, 2.9B, 2.9C, 2.9D, 2.9E |
| Area | 2.9F |
| Time | 2.9G |
| Addition and Subtraction Problem Solving | 2.4C, 2.7C |
| Add and Subtract Three-Digit Numbers | 2.4C, 2.4D |
| Data Analysis | 2.10A, 2.10B, 2.10C, 2.10D |
| Personal Financial Literacy | 2.11A, 2.11B, 2.11C, 2.11D, 2.11E, 2.11F |

Grade 2, Compare and Order Numbers





















Explore

Explain

Elaborate

Evaluate

Intervention

Home



Our program is built by practicing and former teachers, so we know what you need to teach and that your curriculum should provide it all.

Each lesson starts with a tailored **Home** section with planning essentials, including a daily lesson calendar, comprehensive standards analysis, and letters for communicating with families.



SCOPE OVERVIEW

The Scope Overview provides a comprehensive insight into the key components that enable teachers to deliver a well-rounded and effective learning experience. It includes a Progression of Learning, which details the essential elements for mastering the standards and offers Supplemental Activities that present various options for assessment, intervention, and enrichment of the core content.

Progression of Learning

ENGAGE

Hook

Use this activity to motivate students and set the stage for learning.

EXPLORE AND EXPLAIN

1: Generate Numbers Greater Than or Less Than

Skill Basics: How to Use a Hundreds Chart to Find More or Less Explore and Exit Ticket
Show What You Know

2: Compare and Order Numbers

Skill Basics: Plot Numbers on a Number Line and Draw and Read Comparison Symbols Explore and Exit Ticket

Supplemental Activities

Supports for Concept Development

Skill Basics (Explore)

A lesson that prepares students for the Explore activities

Note: This is not in every scope.

Anchor Chart (Explain)

A guide to facilitating the creation of a chart that summarizes the concepts within the scope

Interactive Notebook (Explain)

An activity that allows students to process what they have learned and that can be added to a student notebook for future reference

Picture Vocabulary (Explain)

A presentation of important terms with pictures and definitions

Language Connections (Explain)

An opportunity to use linguistic and cultural background knowledge to support connections to new skills, vocabulary, and concepts at different proficiency levels

Workstations and Additional Practice

Fluency Builder (Elaborate)

A game that provides students with an engaging way to practice new concepts

ow students to activities that best





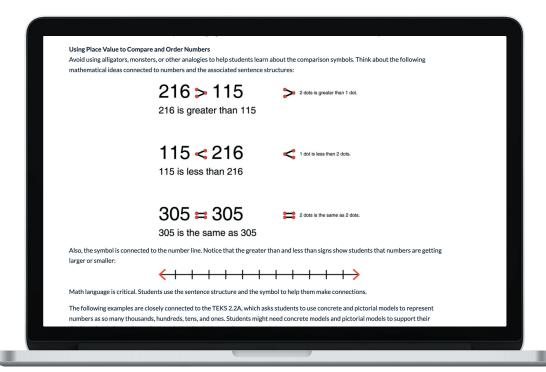
CONTENT SUPPORT

Content Support is a comprehensive unit overview that provides the background content knowledge and academic vocabulary necessary to effectively teach the concepts in the unit.

- **2.2C** Generate a number that is greater than or less than a given whole number up to 1,200.
- **2.2D** Use place value to compare and order whole numbers up to 1,200 using comparative language, numbers, and symbols (>, <, or =).
- **2.7B** Use an understanding of place value to determine the number that is 10 or 100 more or less than a given number up to 1,200.

Background Knowledge

In prekindergarten, students learn to count aloud to 30 and to count objects using both concrete models and pictorial models. They compare items in different groups and are introduced to the concepts of greater than, less than, and equal to. In kindergarten, students create concrete and pictorial sets of one more or one less, or an equal amount of a given set. They transition to doing this with written numerals up to a value of 20. Students also compare sets up to 20 by using comparative language as well as using comparative language to describe two written numbers up to 20. In first grade, students generate numbers that are greater than or less than a given whole number up to 120. They use place value and models such as number lines to compare whole numbers up to 120 using comparative language such as greater than, less than, and equal to. In addition to using comparative language, students learn to use the comparative symbols >, <, and = to compare two numbers up to 100.







CONTENT UNWRAPPED

Content Unwrapped breaks down the TEKS by identifying the nouns and verbs within the standards, includes a list of instructional implications, and provides a vertical alignment.

Standards

- 2.2C Generate a number that is greater than or less than a given whole number up to 1,200.
- **2.2D** Use place value to compare and order whole numbers up to 1,200 using comparative language, numbers, and symbols (>, <, or =).
- **2.7B** Use an understanding of place value to determine the number that is 10 or 100 more or less than a given number up to 1,200.

Verbs: What should students be doing?

- generate: to create or produce something
- compare: to determine similarities or differences between two or more objects or numbers
- order: to arrange into a sequence
- · determine: to come to a decision or to decide something

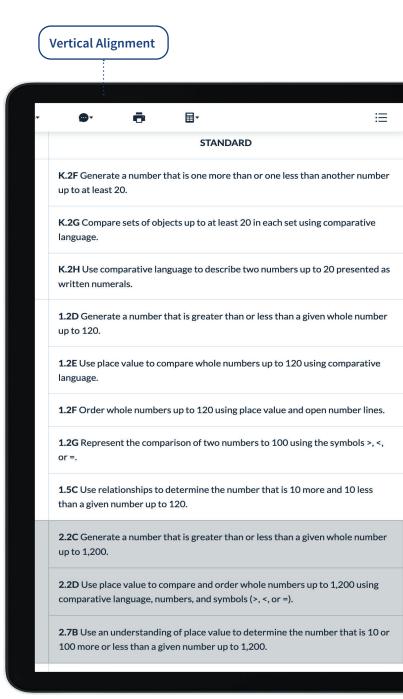
Nouns: What concrete words should students know?

- whole number: a numerical value with no decimal or fractional part
- place value: the value of a digit that depends on its location within a number
- *comparative language*: words and symbols such as greater than, less than, and equal to that demonstrate an understanding of numeric values
- symbol: a character used to represent a value or process



Implications for Instruction

- Students have represented a comparison using symbols with numbers to 120.
- A place value chart is a tool that should be used when comparing and ordering numbers.
 Students can use a large place value chart with manipulatives or draw a place value chart with numbers on their paper. Students need to connect place value and which number is greater than and less than another number.
- Students have used a Hundreds Chart to determine numbers that are 10 more and 10 less than a given number up to 120. Students continue to use the Hundreds Chart as a tool, but they must also rely on their knowledge of place value to determine a number that is 10 or 100 more or less than a given number up to 1,200.

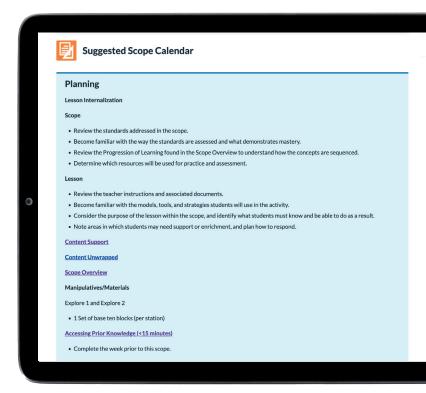






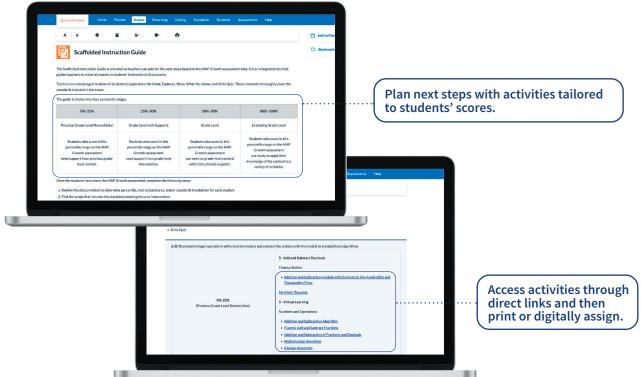
SUGGESTED SCOPE CALENDAR

Dive deep into comprehensive, structured unit and lesson plans that detail daily objectives, questions, tasks, materials, instructional assessments, and suggested timing.





SCAFFOLDED INSTRUCTION GUIDE







TAKE-HOME LETTER

Procedure and Facilitation Points

- 1. As you prepare for each scope, send a Take-Home Letter with students the week before to explain planned concepts and ways to help at home.
- 2. Have students return a signed copy of the Tic-Tac-Toe: Try This at Home page when completed to share with the class.
- 3. Be prepared to explain activities as questions arise. Some letters include resources that should be cut out and used with students.



Segundo grado. Comparar y ordenar números

Su estudiante está por explorar cómo comparar y ordenar números. Para dominar esta destreza, su estudiante profundizará sus conocimientos sobre comparar y ordenar números hasta 120 usando palabras y símbolos. A medida que su estudiante desarrolle la comprensión de este concepto durante segundo grado, aprenderá los siguientes conceptos:

 Usar valor posicional para comparar números.
 Los estudiantes usarán como ayuda fragmentos de oración; por ejemplo, 732 es menor que 794 (732 < 794) y 794 es mayo

Usar valor posicio

Hallar números que Hallar números cor **Ejemplo**: Hallar u

Al trabaiar con su estudia

para referirse a comparar las exploraciones y durant

grupo al final de cada acti

Comparar: Determ
 Ordenar: Organiza
 <: Signo menor que

 =: Signo de igual; Haremos muchas explora

experiencias en las que pa

usted y a enseñarle lo que lo que va aprendiendo car

casa para aplicar el conce

Gracias por su apoyo mie

© Accelerate Learning Inc.

que el valor al lado >: Signo mayor que que el valor al lado

ar en casa: Tatetí

Divísalo

Yo tengo, tú tienes 1. Use tarjetas de apuntes o do están haciendo des como ir de compras, ir jugar a los bolos, busque so on su estudiante. Vez que han encontrado n número, busquen otro y puedan ver los números que sean números, busquen otro y puedan ver los números que sean la fuel y su estudiante escojan 1 a cada uno y luego, por s, completen la oración: Yo complet



Second Grade: Compare and Order Numbers

Your student is about to explore comparing and ordering numbers. To master this skill, your student will build on their knowledge of comparing and ordering numbers up to 120 using words and symbols. As your student extends their knowledge of this concept throughout second grade, they will learn the following concepts:

Using place value to compare numbers uency janus varus to compare numbers. Students will use sentence structures to help; e.g., 732 is less than 794 (732 < 794), and 794 is greater than 732 (794 > 732).

Using place value to order numbers.



Finding numbers that are greater than or less than a given number. Finding numbers with given values of more or less than another number.
 Example: Find the number that is 10 more than 456.

While working with your student at home, you may find the following vocabulary terms helpful in your while working will you student at noise, you may nice the lower you could use the replant is replant if you communication about comparing and ordering numbers. These are terms your student will be encouraged to use throughout our explorations and during our Math Chats, which are short, whole-group discussions at the conclusion of each activity.

- compare: to determine similarities or differences between two or more objects or numbers
- <: less than sign; symbol used to show that the value on the left has a lower value than the value to the right of
- >; greater than sign; symbol used to show that the value on the left has a higher value than the value to the right
- =: equal sign; symbol used to show that two sides of an equation have the same value

We will do many explorations in class to help your student learn these concepts from firsthand experiences. Encourage your student to share these experiences with you, and to teach you what they have learned. Ask your student to identify examples of what they have learned ask your student to identify examples of what they are learning in everyday life, or use the attached page for ideas of activities to do at home to apply the concept your student is learning in class.

Thank you for your support as your student begins this new learning adventure.

© Accelerate Learning Inc. - All Rights Reserved

e: Try This at Home

Spot It you are doing activities pping, going to the movies, etc., find numbers with

you find one number r, find another, and then ur student decide if it is than, less than, or equal to number. enge your student to find est numbers they can. I Have, You Have

1. Use note cards or small pieces
of paper to write down several numbers that are less than or equal to 1,200.

2. Flip the cards over so that you

2. Fig. tile Cards over so that you can't see the numbers.
3. You and your student each pick 1 card, and then take turns completing the sentence: I have an and you have ... My number is ... (greater than, less than, or equal to) your number.

Free Space

Give Me a ...

1. Write, or have your student write down a number on a piece of paper (1,200 or less).

2. Flip a coin. If it lands on heads, have your student name a number that is greater than the written number. If it lands on tails, have your student name a number that is less than the written number.

Put It in Order and have your student different numbers on 4 cards our student pick 3 or 4 of

coin to decide the order. I on the heads side, the ce is from the greatest to t, and if it lands on the tails sequence is from the the greatest. your student place the

Draw to Compare

Give your student 2 numbers

Ask your student to draw a model to show both numbers. Let your student use the model to compare the 2 numbers.

@ Accelerate Learning Inc. - All Rights Reserved



















e Engage Explore

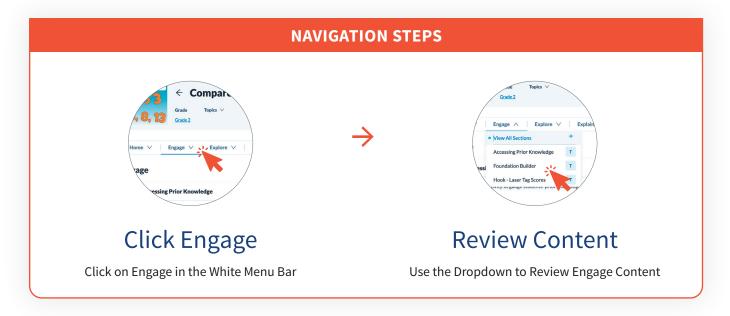
Elaborate

Evaluate

luate Intervention

tion Acceleration

Engage



Our **Engage** activities kick off student learning by capturing students' attention and making math approachable! Use these elements to pinpoint knowledge gaps and inform your instructional approach.



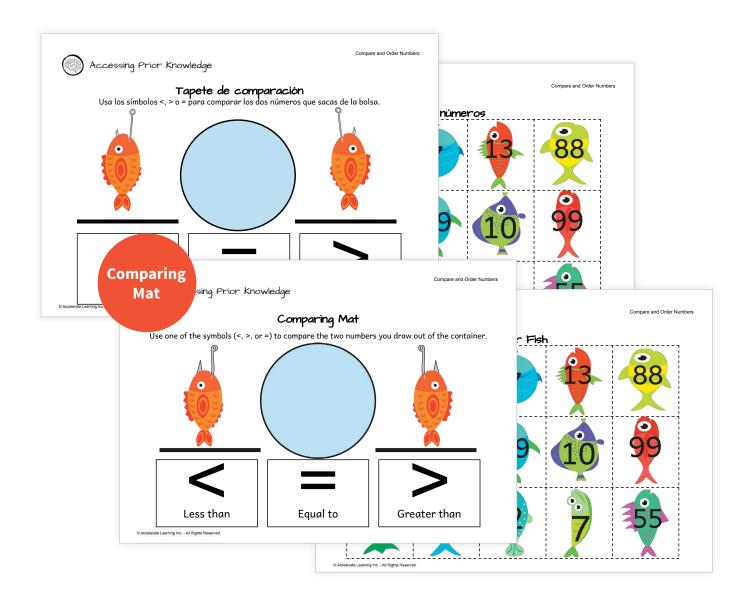
ACCESSING PRIOR KNOWLEDGE Diagnostic

Accessing Prior Knowledge is a brief, teacher-led activity to gauge students' prior knowledge before engaging in the inquiry process. This diagnostic assessment is aligned with previously taught content standards. Students use comparing mats to compare two randomly selected numbers using the symbols >, <, or =.

Procedure and Facilitation Points

- 1. Give each group of students a container filled with one set of Number Fish. Tell students not to touch the container until you have given instructions.
- 2. Tell students that they will be going fishing for numbers today. Each time they reach into the bin, they will catch two fish. They will place their fish on the hooks located on opposite sides of the comparing circle. They will look at the numbers and compare them by using >, <, or = by writing the symbol in the comparing circle. Students will clear the Comparing Mat prior to catching new fish.
- 3. Encourage students to read the sentence aloud—for example, "Sixty-four is less than 100." Encourage students to explain to their groups why that is the case.
- 4. Facilitate a class discussion about their comparisons. This provides an opportunity to gather an understanding of prior student knowledge before beginning the lessons. Encourage students to support their answers, and check for understanding and misconceptions. Ask the following discussion questions:
 - a. What does each comparison symbol mean? > means "greater than," < means "less than," and = means "equal to/same as."
 - b. How do you know this number is less than/greater than this number? Answers will vary. I know 100 is greater than 7 because it has a hundred.
 - c. Can you write a different comparison statement using the same numbers? Answers will vary: 100 > 7 or
- 5. If students are struggling to complete this task, do the Foundation Builder to fill the gap in prior knowledge before moving on to other parts of the scope.







FOUNDATION BUILDER

This early intervention activity fills gaps in understanding before diving into new content.

Procedure and Facilitation Points

Part I

- 1. Divide the class into pairs, and give each pair a bag of base ten blocks.
- 2. Project the first slide, and ask students to talk to their partners about what they notice or wonder about. Allow time for students to build each number by using the base ten blocks. After you have given some time for discussion, ask students to share aloud, using the following questions:
 - a. How would you read these numbers? Forty-five and sixty-eight
 - b. What do you know about the relationship between these two numbers? Forty-five is smaller than sixty-eight; forty-five is less than sixty-eight; sixty-eight is bigger than forty-five.
 - c. What strategies did you use to know which number is greater and which number is less than the other? I used base ten blocks to create the numbers, and it takes less blocks to create forty-five than sixty-eight. I know that forty-five is less than sixty-eight because there are only four tens in that number, and there are six in sixty-eight. Six tens are greater than four tens.
- 3. Show Slide 2, and ask students to talk to their partners about what they know about the symbols being used. Allow time for students to build each number using the base ten blocks. Confirm student observations by explaining symbols and how they are read.
- 4. Show Slides 3 and 4, and allow time for students to build each number using the base ten blocks. Ask the following questions:
 - a. What do you notice about these numbers? They are the same numbers on both slides, but now sixtyeight comes first and then forty-five.
 - b. Tell your partner how you would read this number sentence. Sixty-eight is greater than forty-five.
 - c. How did you know to read the number sentence that way? I looked at the base ten blocks, and I can see that sixty-eight is a greater number than forty-five; I know that I need to read the sentence from left to right.
- 5. Project Slides 5–9. Allow time for students to practice reading the number sentence using comparative language, and discuss the comparisons.

Part II

- 1. Keep students in pairs with their base ten blocks. Give a Student Handout to each pair of students.
- 2. Project Slides 10–13 one at a time. Instruct students to build each number by using the base ten blocks to compare the numbers. Encourage students to discuss what they notice with their partners.
- 3. Ask students to record a pictorial model of each number and answer each question by writing >, <, or = in the circle on the Student Handout. Walk around, listen, and confirm student understanding by using guiding questions.



4. Discuss the following questions:

- a. What strategies can we use to compare two numbers? You can look at the tens place and see which one has more tens. This is the bigger number. You can build the numbers with base ten blocks to see which number is larger.
- b. What do you know about number sentences that compare two numbers? You read number sentences from left to right; we can use the symbols for less than, greater than, and equal to to show the relationship between the numbers.
- c. If I reverse the numbers and comparison symbol, how is this number sentence read now? *Answers will vary. 34 is greater than 17 changes to 17 is less than 34.*

| dent dout undation Builder | Compare and Order Numbers Compare and Order Number Date: Date: |
|--|--|
| raw a pictorial model of each number, and c Il in each circle with >, <, or = to make the s | ompare the two numbers. |
| 34 17 | 34 17 |
| 62 28 | 62 28 |
| 29 82 | 29 82 |
| 100 58 | 100 58 |
| ccelerate Learning Inc All Rights Reserved | |





HOOK - LASER TAG SCORES

Use the Hook to motivate students and start to connect their learning to real-world contexts.

Procedure and Facilitation Points

Part I: Pre-Explore

- 1. Introduce this activity toward the beginning of the scope. The class will revisit the activity and solve the original problem after students have completed the corresponding Explore activities.
- 2. Show the Phenomena. Ask students the following questions: What do you notice? Where can you see math in this situation? Allow students to share all ideas.
- 3. Explain the scenario to the class: You and a friend just finished a game of laser tag. You earned 617 points. You noticed that your friend's score had the same digits but was larger than your score. What are the possible numbers that could have been your friend's score?
- 4. Allow the students to ask questions and clarify the context as needed. Encourage them to share their thoughts and experiences with the class using the following questions:
 - a. Do you enjoy playing laser tag?
 - b. How do you earn points in laser tag?
 - c. What can you do to figure out who has a greater score in laser tag?
- 5. Discuss the following questions with the class:
 - a. **DOK-1** What information do we know? *I earned 617 points. My friend's score used the same digits but was a larger number.*
 - b. **DOK-1** What information do we need to find out? What are the possible numbers that could have been my friend's score?
- 6. Allow students time to discuss what they know about comparing numbers to determine which is larger.
- 7. Move on to complete the Explore activities.



Part II: Post-Explore

- 1. After students have completed the Explore activities for this topic, show the Phenomena again, and repeat the scenario.
- 2. Discuss the following questions with the class:
 - a. **DOK-1** What information do we know? I earned 617 points. My friend's score used the same digits but was a larger number.
 - b. **DOK-1** What information do we need to find out? What are the possible numbers that could have been my friend's score?
- 3. Give each student a Student Handout. Have students determine three possible scores that are larger than 617 but have the same digits (6, 1, and 7) as the given score in the scenario. Finally, have them write a comparison statement using symbols to compare the given score and one of the possible other scores.
- 4. Discuss the following questions with the class:
 - a. **DOK-2** When you have a three-digit number, such as the number that was given in the scenario, and you want to create a larger number, which place value do you look at first? *You look at the hundreds place*.
 - b. **DOK-2** Can you create a larger number than 617 while keeping a 6 in the hundreds place? If so, how? Yes, we can switch the 7 to the tens place and the 1 to the ones place because 671 is larger than/greater than/more than 617.
 - c. **DOK-2** Are there other possible ways to create a number greater than 617 while keeping the 6 in the hundreds place? *No.*
 - d. **DOK-3** How did you rearrange the digits to find the last two possible scores that would be greater than 617? We moved the 7 to the hundreds place. Then, we put the 6 in the tens place and the 1 in the ones place. Finally, we kept the 7 in the hundreds place and moved the 1 to the tens place and the 6 to the ones place.
 - e. **DOK-2** What are all the possible scores your friend could have earned that would be greater than yours but still have the same digits? *671*, *761*, *or 716*
 - f. **DOK-3** Why couldn't you move the 1 to the hundreds place? Because that would give us a score that was less than mine
 - g. **DOK-2** Name the different statements using symbols that could be used to compare your score and your friend's possible score. 617 < 671, 617 < 761, 617 < 716, 671 > 617, 761 > 617, 716 > 617
 - h. **DOK-1** How do you read the symbol > ? Greater than
 - i. **DOK-1** How do you read the symbol <? Less than
- 5. As an extension, allow students to pick four digits and come up with possible laser tag scores within 1,200 using those digits. Have students compare the different numbers using the greater than and less than symbols.





Compare and Order Numbers

Puntuación de laser

Student Hook

Compare and Order Numbers

ne: ______ Date: ___

¿Cuál fué tu puntuación? _

¿Qué dígitos hay en tu resultado? __

Rellena la tabla de valor posicional con tu punt

| Centenas | Decenas | |
|----------|---------|--|
| | | |

Mantén el lugar de las centenas igual. Ordena l para crear una puntuación que sea mayor a la t de valor posicional.

| Centenas | Decenas | |
|----------|---------|--|
| | | |

Ordena los dígitos de dos formas nuevas, donde centenas sea el dígito mayor. Estos números de puntuación. Rellena la tabla de valor posicional

| Centenas | Decenas | |
|----------|---------|--|
| | | |
| | | |

¿Cuáles son las posibles puntuaciones que tu ai

@ Accelerate Learning Inc. - All Rights Reserved

Laser Tag Scores

What was your score?

What digits are in your score?

Fill in the place value chart below with your score.



Keep the hundreds place the same. Arrange the other two digits to create a score that is larger than yours. Fill in the place value chart below.

| Hundreds | Tens | Ones |
|----------|------|------|
| | | |

Arrange the digits in two new orders, where the hundreds place is the largest digit. These numbers should be larger than your score. Fill them in, in the place value chart below.

| Hundreds | Tens | Ones |
|----------|------|------|
| | | |
| | | |

© Accelerate Learning Inc. - All Rights Reserved

•





Scan and Watch the Hook Phenomena Video



















Home

Engage

Elaborate

Evaluate

Intervention

Explore



Scaffolded, hands-on **Explore** activities are at the heart of each lesson. We know students learn best by doing, so we go beyond worksheets and memorization, providing opportunities to engage in rich mathematical discourse within real-world contexts.



EXPLORE 1 - GENERATE NUMBERS GREATER THAN OR LESS THAN

Mathematical Process Standards

- (A)Apply mathematics to problems arising in everyday life, society, and the workplace.
- (B) Use a problem-solving model that incorporates analyzing given information, formulating a plan or strategy, determining a solution, justifying the solution and evaluating the problem-solving process and the reasonableness of the solution.
- (F) Analyze mathematical relationships to connect and communicate mathematical ideas.

Procedure and Facilitation Points

- 1. Read the following scenario to the class: The local electronics store is creating a new ad for the week. The owners want the original price of the item displayed, but they also want to show customers the discounted price and the price a local competitor is offering for the same item. The store needs our help finding those two prices so they can be added to the store ad. Can we help the electronics store identify those prices?
- 2. Help students access the task by asking the following guiding questions:
 - a. Do you enjoy shopping for electronics?
 - b. What do you picture in your mind when you think of an electronics store?
 - c. What does a store ad look like?
 - d. What do you recall when it comes to generating numbers more or less than a given number?
- 3. Divide the class into 6 groups, and place one group at each station.
- 4. Direct students' attention to the base ten blocks and Store Ads. Allow students a few moments to discover the blocks and experience how they work with their groups.
- 5. Give each student a Student Journal. Have them record their work as they build numbers at their stations.
- 6. Challenge students to build the numbers for both the discounted price and the competitor's price and then write the totals in each place value. Ask students to include the totals from the Place Value Chart and the pictorial models on their Student Journals.
- 7. Monitor and talk with students as needed to check for understanding by using the following guiding questions:
 - a. DOK-3 What patterns are you noticing? Answers will vary. When generating a number less than, the tens/hundreds place decreases. When generating a number greater than, the tens/hundreds/thousands place increases.
 - b. DOK-3 How did you determine the discounted price? We subtracted the amount from the original price.
 - c. DOK-2 Is this number less than or greater than the original price? Less than
 - d. DOK-3 How do you know? The digit in the tens/hundreds place is less than the digit in the tens/hundreds place in the original price.
 - e. DOK-3 How did you determine the competitor's price? We added the amount to the original price.
 - f. DOK-2 Is this number less than or greater than the original price? Greater than
 - g. DOK-3 How do you know? The digit in the tens/hundreds/thousands place is greater than the digit in the tens/hundreds/thousands place in the original price.
- 8. Have students rotate to each station and repeat the process.
- 9. When students have completed each station and their Student Journals, bring the class together as a whole group.
- 10. Ask students to share their strategies, and encourage students to ask each other questions and make connections. Encourage students to notice the similarities and differences between the processes used to generate a number greater than or less than a given number.



Student
Journal

Name: _____ Date: _____

Compare and Order Numbers

Generate Numbers Greater Than or Less Than

Look at each store ad. Build the original price with the base ten blocks. Use the blocks to determine the discounted price and the competitor's price. Complete the table by writing the numbers and drawing a pictorial model for each number.

| Store Ad 1 | Discounted Price | Original Price | Competitor's Price |
|---------------|------------------|----------------|-----------------------|
| 7-47 | | | |
| | \$ | \$23 | \$ |

| Store Ad 2 | Discounted Price | Original Price | Competitor's Price |
|---------------|------------------|----------------|-----------------------|
| Ad 2 | | | |
| | \$ | \$245 | \$ |

| nd Price | Original Price | Competitor's Price |
|----------|----------------|-----------------------|
| | | |
| | \$519 | \$ |

less than the original prices?

less than the original prices?

Inges when you add or take away 10?

Inges when you add or take away 10?

Store Ad I

Place Value
Chart

Thousands

Discount price is 10 less.

S

Original Price
\$ 23

Competitor's price is 10 more.

S

- Thousands

- Thousands

Thousands

Thousands

Original Price
- A Ryth Record

Oxiderate Learning No. - A Ryth Record

te Learning Inc. - All Rights Reserved

3

| Student | |
|---------|-------|
| Journal | plore |

Compare and Order Numbers

Name: ______ Date: _____

Compare and Order Numbers

Generar números Mayor que o menor que

Mira cada anuncio de tienda. Forma el precio original con los bloques de base diez. Usa los bloques para determinar el precio de descuento y el precio de la competencia. Completa la tabla al escribir los números y al dibujar un modelo pictórico para cada número.

| Anuncio de | Precio de descuento | Precio original | Precio de la competencia |
|---------------|------------------------|-----------------|-----------------------------|
| tienda 1 | | | |
| | | | |
| | \$ | \$23 | \$ |

| Anuncio de — | descuento | Precio original | Precio de la competencia |
|-----------------|-----------|-----------------|-----------------------------|
| tienda 2 | ¢ | \$245 | 4 |

| o de ento | Precio original | Precio de la competencia |
|--------------|-----------------|-----------------------------|
| | | |
| | \$519 | \$ |

nayores que los precios originales?

nenores que los precios originales?

cambia cuando sumas o restas 10?

cambia cuando sumas o restas 100?

ete Learning Inc. - All Rights Reserved

Anuncio de tienda I

Place Value
Chart

Millares

El precio de la competencia es de 10 mán.
\$ 23

- Trut tipo de conscio.
El precio de la competencia es de 10 mán.
\$ 1 millo de conscio.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la competencia es de 10 mán.
- Specio de la



Math Chat

After the Explore, invite the class to a Math Chat to share their observations and learning.

| Questions | Sample Student Responses |
|--|---|
| DOK-3 When you add to the tens/hundreds place or take away from the tens/hundreds place, what digit changes? Why? | The tens/hundreds place will change because you are adding or taking away tens/hundreds. The digit will increase or decrease. |
| DOK-3 How do you know if a number is greater than or less than another number? | You start at the place value farthest to the left. If the numbers both have digits in the same place value, the largest digit will be the greater number. If one number has a digit in a place value that is greater than the other number, then it is the larger number. |
| DOK-2 What happens if you add ten to a number with a 9 in the tens place? | The 9 has to be regrouped because you can't have 10 in the tens place. So the digit in the tens place will become a 0, and 1 will be added to the digit in the hundreds place. |
| Choose a Structured Conversation routine to facilitate the following question: DOK-3 What strategies did you use to regroup the numbers in Store Ads 3, 4, and 5? | I used my base ten blocks to add/subtract the amount asked. I drew a pictorial model on my Place Value Chart. |
| DOK-4 When would you need to generate numbers greater than or less than a given number outside of school? | When playing video games, I try to generate a number greater than the other player to win the game. When following a recipe with my grandma, sometimes we have to generate a number less than what it calls for because we don't need as much. |

Printable Math Chat

Compare and Order Numbers

Chat

Compare and Order Numbers

Math Chat

men you add to the tens/hundreds place or take away from the tens/hundreds place, what digit changes? Why?

How do you know if a number is greater than or less than another number?

What happens if you add ten to a number with a 9 in the tens place?

What strategies did you use to regroup the numbers in Store Ads 3, 4, and 5?

When would you need to generate numbers greater than or less than a given number outside of school?

do sumas una decena/centena o quitas una decena/centena, ¿qué dígito cambia? ¿Por qué?

¿Cómo sabes si un número es mayor o menor que otro número?

Charla de matemáticas

tué ocurre si sumas diez a un número que tiene un 9 en el lugar de las decenas?

ué estrategias utilizaste para reagrupar los números de los anuncios de tienda 3, 4 y 5?

ándo necesitarías generar números mayores o menores que un número dado fuera de la escuela?



Instructional Supports

- 1. If students need additional support with the concept of greater than or less than, review vocabulary with examples and nonexamples, such as *greater* means more, and what does *less* mean? Show students sets of pictures or items, and ask them to label them *greater than* or *less than* and explain how they know. Make sure language and vocabulary are parallel throughout the Explore.
- 2. If students need additional support with greater numbers, it might be helpful to review or work with lesser numbers and build up to greater numbers.
- 3. If students need additional support in finding more or less, consider revisiting and reviewing the Skill Basics on how to use a hundred chart to find more or less in a small group or one-on-one with the teacher.
- 4. As an extension, ask students to highlight or circle the digit that changed in each discounted price and competitor's price. Have students discuss how this relates to adding or subtracting from a number.
- 5. Challenge students to extend the patterns they explored through a partner activity. One student will say a three-digit number and then ask their partner to either add or subtract a multiple of ten or hundred. Their partner will say the new three-digit number.

Language Supports

Provide examples of what is meant by the terms discounted price and competitor's price.

Allow time for students to explore the base ten blocks. Provide examples of the following terms to support students in participating in class discussions: *ones, tens, hundreds, thousands,* and *regroup.*

Table is a word that has multiple meanings in English. Support multilingual learners by explaining that the word *table* in this context refers to the chart used to show sets of numbers on the Student Journal.

When answering the reflection questions, allow the option for students to verbally state their answers. If needed, assign one partner to scribe for the other student. In addition, students can take turns first saying their answers aloud to a partner, receiving feedback from their partner, and then writing out their response on the Student Journal. Students can make revisions as needed.

The following English Language Proficiency Standards are supported:

1.ABCFH, 2.CDI, 3.ADEFJ, 5.BDEFG

Embedded supports in every lesson!



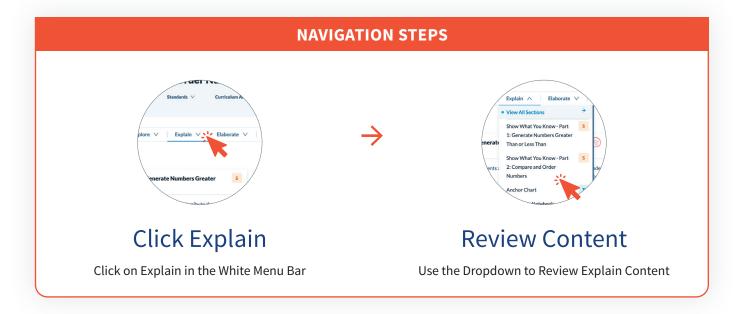
Post-Explore - Exit Ticket Formative

Have students complete the Exit Ticket to formatively assess their understanding of the concept.

| Exit Compare and Order Numbers Ticket plore | |
|--|--------------|
| | |
| Name: Date: | |
| Compared a New decree | |
| Generate Numbers Greater Than or Less Than | |
| Exit Ticket | rder Numbers |
| Complete the tables by writing the numbers and drawing pictorial | |
| models. 10 less Given Number 10 more | |
| numeros | |
| menor que | |
| le salida úmeros y al dibujar modelos | ; |
| 357 | · |
| o dado 10 más | |
| 50 less Given Number 50 more | |
| | |
| | |
| | |
| 623 o dado 50 más | |
| 100 less Given Number 100 more | |
| | |
| | |
| 23 | |
| 1,098 o dado 100 más | |
| | |
| | |
| | |
| 1,098 | |
| | |



Explain



In the **Explain** section, students form authentic connections and apply their learning to various contexts. They deepen their understanding and build confidence as they master the lesson standards.

More practice and formative assessment opportunities!



SHOW WHAT YOU KNOW - PART 1: GENERATE NUMBERS GREATER THAN OR LESS THAN F

Formative

Students apply the knowledge and skills learned during the Explore using this practice.

Preparation

- Print a Student Handout for each student.
- The Show What You Know correlates with the Explore of the same title.

Procedure and Facilitation Points

- 1. Reading assistance may be needed for some students to complete this activity.
- 2. Students should individually complete the Show What You Know activity that correlates with the Explore activity already completed.
- 3. Provide manipulatives as needed, especially those manipulatives used in the Explore.
- 4. This element can be used to assess whether intervention is needed for each student.

| ıdent ıdou | What You | | Compare and Order Nu | | Show What You | Lhow | Compare and | d Order Nur |
|---------------|---------------------|--------------------------------|-------------------------|-----------------|---|-----------------------------------|------------------------|-------------|
| | | | | 9) 3 | | KIOW | | |
| | | | reater Than | | Name: | | Date: | |
| | a spinner 3 time | | the numbers 4, 8, and 2 | | Generar nú | imeros may nenores qui | | |
| nswer th | e following quest | ions using these | numbers. | | | • | | • |
| What | t is the smallest r | number Nate coul | d make with the digits? | | iró una ruleta 3 ve e las siguientes pre | | | y 2. |
| Wha | it is the largest n | umber Nate could | d make with the digits? | | | | | |
| | IO Less | Number | 10 More | iál es itos? | s el número más gr | ande que Natalia | a podría formar co | on esto |
| | IO Less | Number 42 | 10 More | | | ande que Natalia | a podría formar co | on estos |
| | 10 Less | | 10 More | | | | · - | on estos |
| | 77 | 42 | | | | Número | · - | on esto |
| | 77 | 42 Number | | | IO menos | Número 42 | 10 más | on estos |
| | 100 Less | 42 Number 284 | 100 More | | IO menos | Número 42 Número | 10 más | on estos |
| | 100 Less 40 Less | 1,147 | 100 More 40 More | | IO menos | Número 42 Número 284 | IO más | on estos |
| | 100 Less | Number 284 Number 1,147 Number | 100 More | | IO menos IOO menos 4-O menos | Número 42 Número 284 Número 1,147 | IO más IOO más 40 más | on estos |
| | 100 Less 40 Less | 1,147 | 100 More 40 More | | IO menos | Número 42 Número 284 Número | IO más | on esto: |





INTERACTIVE NOTEBOOK

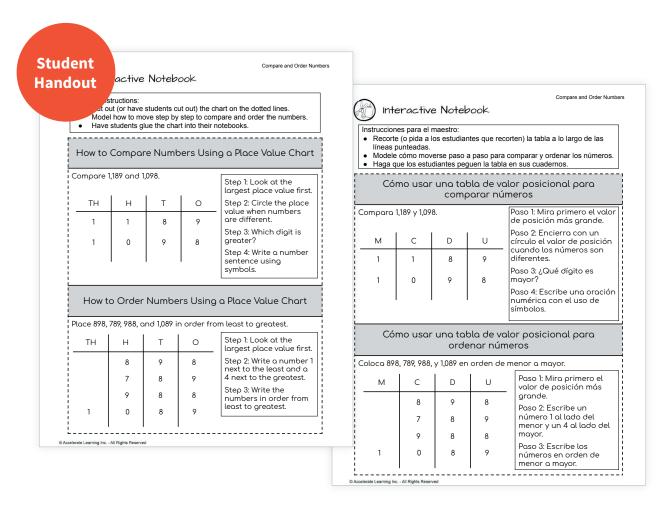
Students take notes, express ideas, and/or process the information presented in class using the activity and notebook.

Preparation

· Print a Student Handout for each student.

Procedure and Facilitation Points

- 1. Prepare an Interactive Notebook using a spiral or composition notebook for each student. Students can use the first few pages to create a Table of Contents with page numbers to keep track of activities.
- 2. Pre-cut or allow students to cut the pieces for each Student Handout according to the teacher instructions given in the box on the first page.
- 3. Allow time for students to complete the activity and then glue the pieces in their Interactive Notebook.
- 4. Interactive Notebooks can be used as a student reference during independent work and can be sent home at the end of the year as a record of their learning.





LANGUAGE CONNECTIONS

Students have the opportunity to use their linguistic and cultural background knowledge to support connections to new skills, vocabulary, and concepts at their proficiency levels.

Preparation

- Determine each student's English proficiency level.
- Print a Student Handout for each student at their English proficiency level.
- Allow students to have access to the Picture Vocabulary for this scope.
- Print a Place Value Chart for each student.
- Gather a set of base ten blocks for each student.

Procedure and Facilitation Points

- 1. Distribute a Student Handout at the appropriate proficiency level to each student.
- 2. Use the prompts for the listening, speaking, reading, and writing portions. Use gestures, pointing at objects, and visuals as appropriate. See prompts for suggestions.
- 3. Allow time for students to think with their neighbors before responding.
- 4. Encourage students to persevere through their thinking and to use mathematical tools and models.
- 5. Invite students to respond appropriately to each linguistic domain.

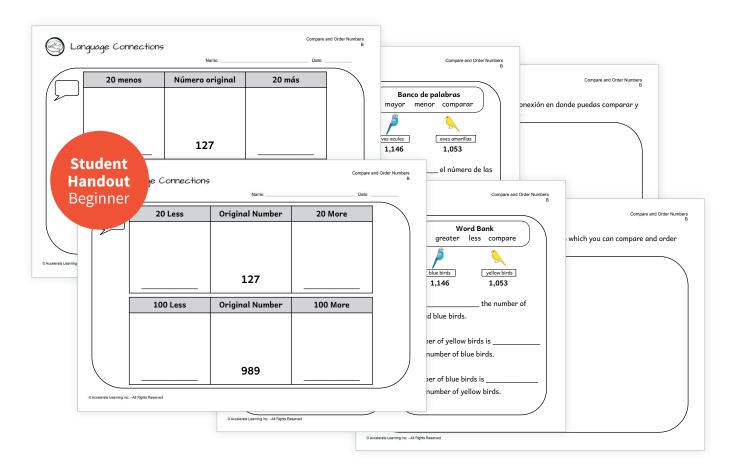
Multilingual Learner Support!



Beginner

Have base ten blocks and the Place Value Chart readily available for students to use. Read the following prompts one at a time:

- Look at the first table (point to the table). Point to the original number (point to the number).
- Build the number with base ten blocks (point to the base ten blocks).
- Draw a pictorial model of the number in the table (point to the table).
- Point to 20 less (point to 20 less). Will this number be larger (place your hands far apart) or smaller (place your hand closer together)?
- Show me on your fingers (wiggle your fingers) how much less (place your hand closer together) this number will be.
- Build the number with base ten blocks (point to the base ten blocks).
- Draw a pictorial model of the number in the table (point to the table).
- Write the number on the line (point to the line).
- Circle the digit (point to each digit in the less than number) that is different from the original number (point to the original number).
- Repeat these prompts for 20 more, 100 less, and 100 more.

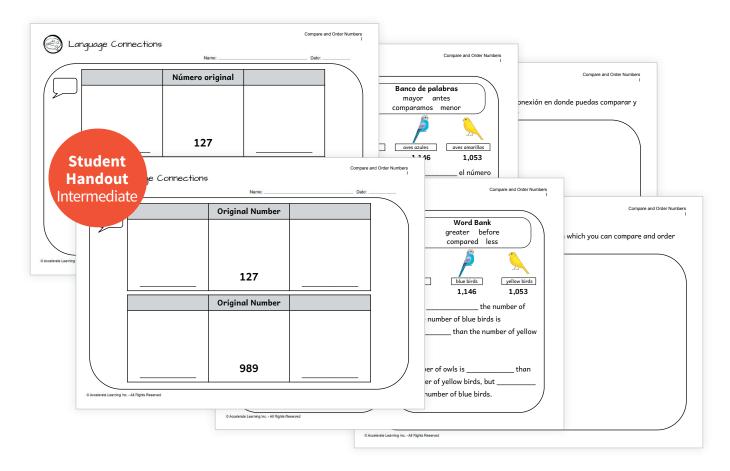




Intermediate

Have base ten blocks and the Place Value Chart readily available for students to use. Read the following prompts one at a time:

- Have students discuss the following with their partners:
 - What does less than mean? If a number is less than another number, is it larger or smaller?
 - What does greater than mean? If a number is greater than another number, is it larger or smaller?
- Look at the first table.
- Build the numbers with base ten blocks.
- Draw pictorial models of the numbers in the table.
- Compare the pictorial models of the original number with the other numbers. Circle the digits that are different from the original number.
- Write how much greater than or less than the numbers are compared to the original number on the table.
- Repeat these prompts for the numbers in the other table.

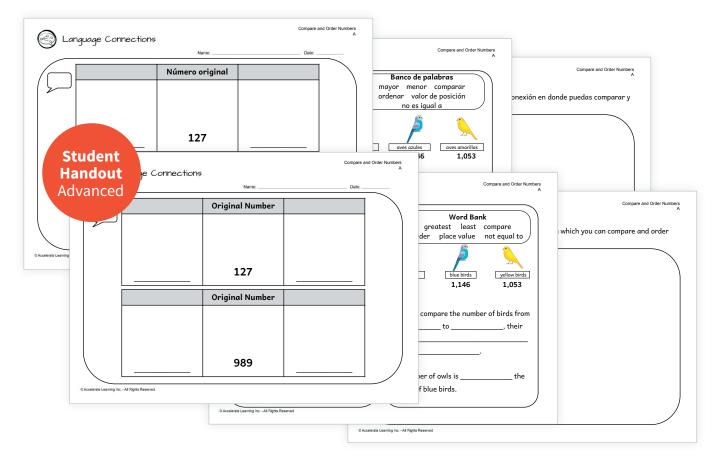




Advanced

Have base ten blocks and the Place Value Chart readily available for students to use. Read the following prompts one at a time:

- Have students discuss the following with their partners:
 - What does less than mean? If a number is less than another number, is it larger or smaller?
 - What does greater than mean? If a number is greater than another number, is it larger or smaller?
- Build the original number in the first table with your base ten blocks.
- Use your base ten blocks to find the numbers that are 20 less and 20 more than the original number.
- Draw pictorial models of the numbers in the table.
- Write the numbers that are 20 less and 20 more than the original number.
- Circle the digits in the place value that changes.
- Build the numbers in the second table with base ten blocks.
- Draw pictorial models of the numbers in the table.
- Compare the pictorial models of the original number with the other numbers. Circle the digits that are different from the original number.
- Write how much greater than or less than the numbers are compared to the original number in the table.







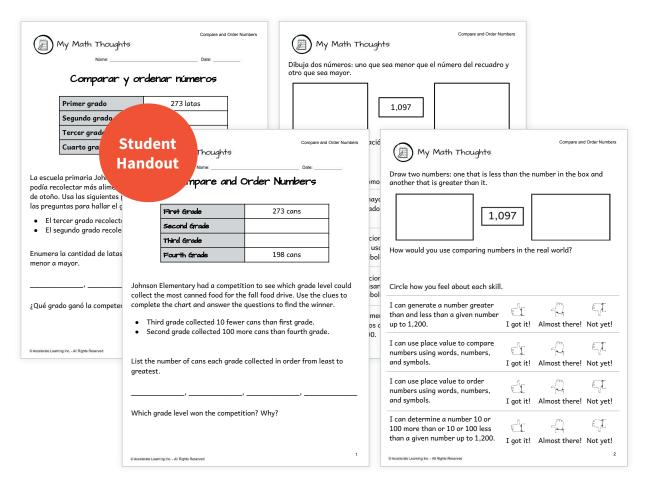
MY MATH THOUGHTS

Students have the opportunity to write out their mathematical thoughts and ideas using several avenues.

Preparation

- Print a Student Handout for each student.
- Gather any mathematical tools and models used in this scope to aid students in the writing process.

- 1. Reading assistance may be needed for some students to complete this activity.
- 2. Allow students to discuss their thinking with neighbors before writing their thoughts on paper.
- 3. Encourage students to persevere through their thinking and to use mathematical tools and models as necessary. Remind students of the word banks provided on most handouts.
- 4. Invite students to write their answers in complete sentences, using correct spelling, grammar, and punctuation when applicable.







PICTURE VOCABULARY

Students build academic vocabulary and connect vocabulary to their experiences. This element is meant to be used in tandem with Explores.

Preparation

- Prepare to project the Slideshow for the class.
- Print the Student Handout with multiple slides on one page for students to cut and add the Picture Vocabulary to their Interactive Notebooks.

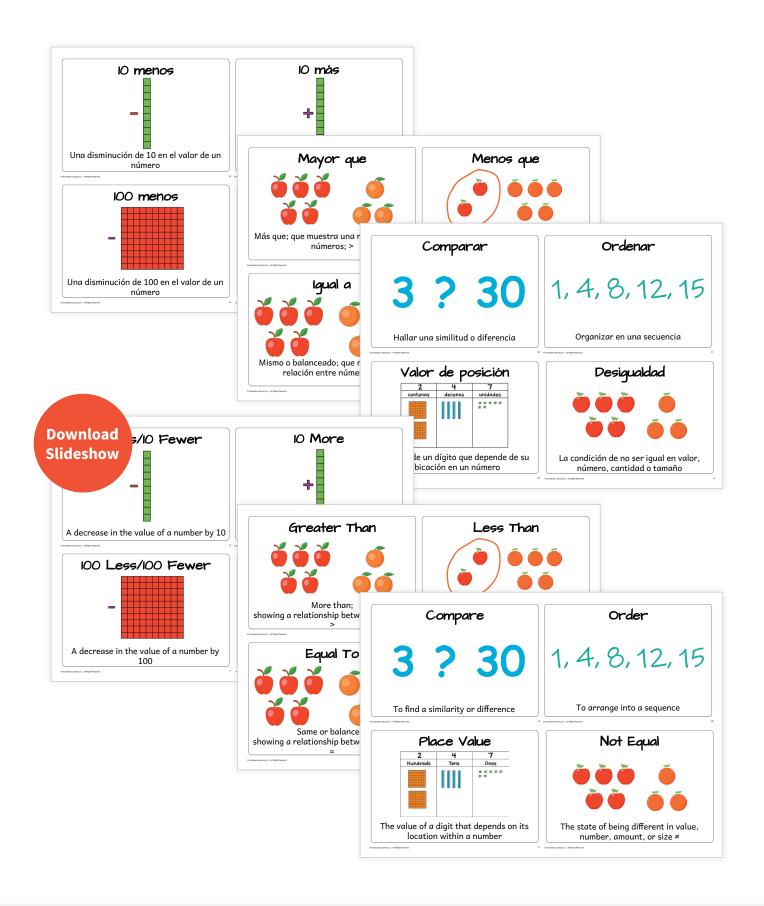
Procedure and Facilitation Points

- 1. Project the Slideshow for the class.
- 2. Read words and/or definitions with students. Discuss words or definitions that are unfamiliar to students.
- 3. Discuss the following questions:
 - a. How can you connect this word to your work in the Explore?
 - b. How would you rephrase the definition in your own words?
 - c. What do you picture in your mind when you hear this word?
- 4. To practice vocabulary with an engaging game, see Vocabulary Strategies in the Explain section of each Launch scope.
- 5. Refer to the Slideshow to review Picture Vocabulary as students complete each Explore.

Tips and Tricks

- Print the Student Handout with four slides on a page. Cut out each slide, and create a math word wall in the classroom.
- Download the Picture Vocabulary slides in the Teacher Toolbox under Essentials. Use this to create a slideshow without pictures, and print with multiple slides on one page. To foster student ownership of their own learning, allow students to add their own pictures.











Engage



Explore



Explain



Evaluate

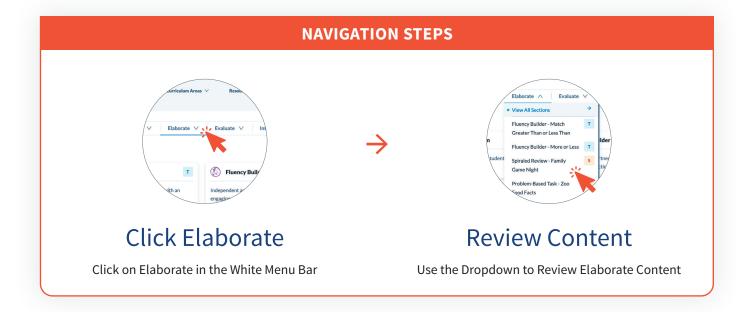


Intervention



Acceleration

Elaborate



Learning math requires a personalized approach. Each lesson's **Elaborate** section offers various resources and activities to differentiate instruction and deepen understanding of diverse learners. This section is ideal for small group instruction, center and station activities, and independent practice.



FLUENCY BUILDER - MATCH GREATER THAN OR LESS THAN

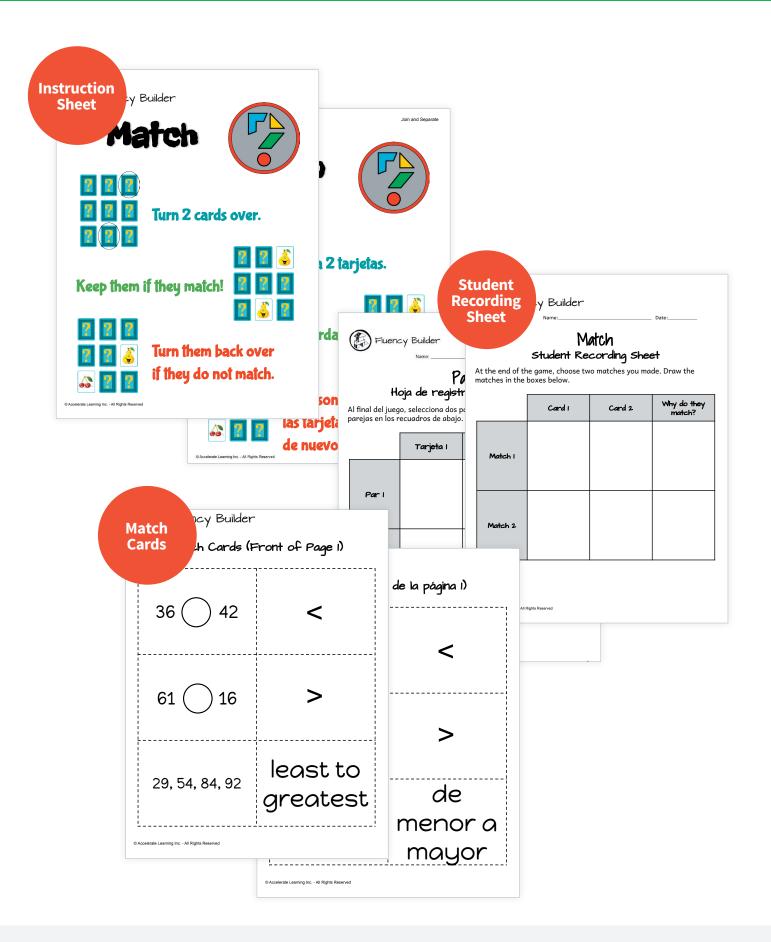
Students turn over two cards and look to match the pictures, numbers, and/or words.

Preparation

- Print and cut out a set of Match Cards for each pair. When printing the cards, be sure to print them double-sided so the game logo is on one side of each card.
- Print an Instruction Sheet to go with each set of Match Cards.
- Consider laminating all printed materials except for the Student Recording Sheet for long-term use. You can place smaller pieces in envelopes or resealable bags.
- · Print the Student Recording Sheet for each student.

- 1. Show students how to shuffle the cards, and place them facedown in a 4×6 array.
- 2. Demonstrate playing the game with a student.
 - a. The first player flips over two cards to try to find a match.
 - b. If the player matches two cards, the player keeps the matched set and goes again.
 - c. If the player does not find a match, they place the turned cards facedown again, and it is the next player's turn.
 - d. Players continue taking turns until all of the matches have been found.
 - e. The player who collects more cards wins.
- 3. Distribute materials.
- 4. Have students play the game.
- 5. At the end of the game, have each player record two of the matches they made on the Student Recording Sheet. Have students explain why the 2 cards are a match. Encourage students to share their responses with their partners.







FLUENCY BUILDER - MORE OR LESS

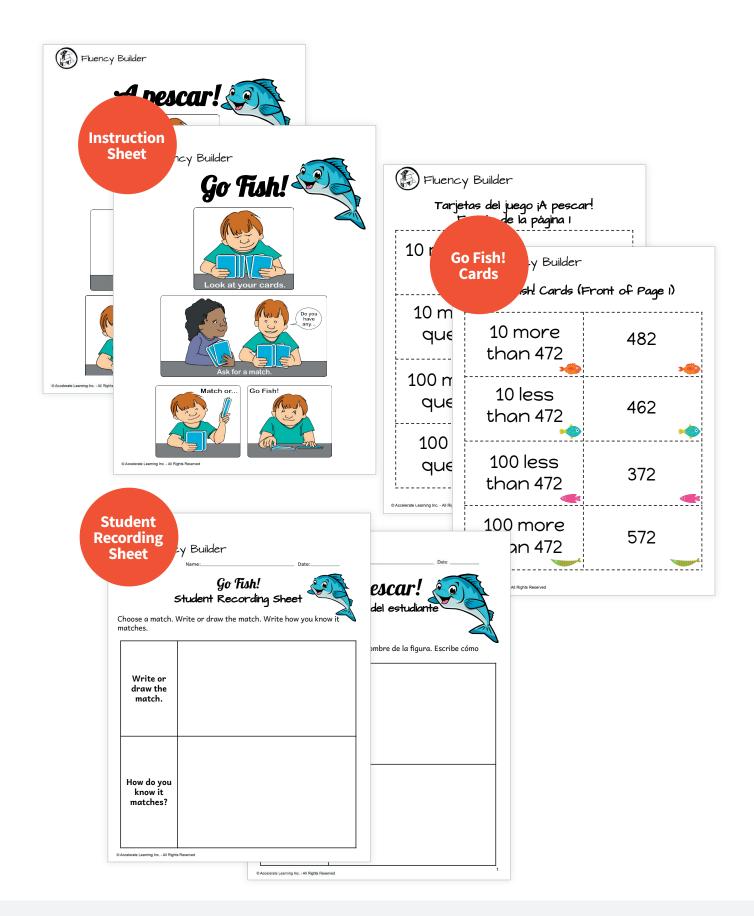
Students work in small groups to play a Go Fish! card game.

Preparation

- Print and cut enough sets of Go Fish! Cards for students to share in small groups. (Groups should be no
 more than four students.) When printing the cards, be sure to print them double-sided so the game logo is
 on one side of each card.
- Print an Instruction Sheet to go with each set of Go Fish! Cards.
- Consider laminating all printed materials except for the Student Recording Sheet for long-term use. You can place smaller pieces in envelopes or resealable bags.
- · Print a Student Recording Sheet for each student.

- 1. Demonstrate playing the game with a group of students.
 - a. The dealer gives each player five cards and places all other cards facedown in a pile.
 - b. Play moves clockwise. Each player chooses one card from their hand and asks another player for a match. Matching pairs also have matching fish images. If someone asks a player for a card in their possession, the player must give it to them. If the player does not have that type of card, the opponent must "go fish" by taking a card from the facedown pile.
 - c. Players put any matches they receive faceup on the table in front of them.
 - d. The game continues until all hands are empty and there are no more cards to be drawn.
 - e. Each pair of matching cards is worth one point. The player with the most points is the winner.
- 2. Distribute materials.
- 3. Have students play the game.
- 4. At the end of the game, have each player choose one match from the game to complete the Student Recording Sheet. Have students explain why the 2 cards are a match. Encourage students to share their responses with their groups.







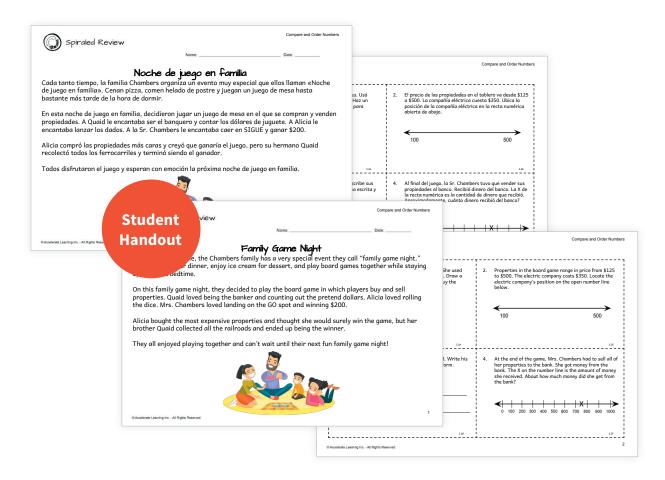
SPIRALED REVIEW - FAMILY GAME NIGHT

Students review previous or current grade-level content based on the focal points set for each grade.

Preparation

• Print a copy of the Spiraled Review handout for each student.

- 1. You may need to provide reading assistance in order for some students to complete this activity.
- 2. Read the story on the first page to engage student interest before moving on to the questions.
- 3. Use this spiraled review as a warm-up in class, or send it home for homework, but be sure to discuss answers and strategies with the class as a whole group.
- 4. Refer to the standard in the lower right-hand corner of each question box to assess the students' content knowledge or need for further intervention.



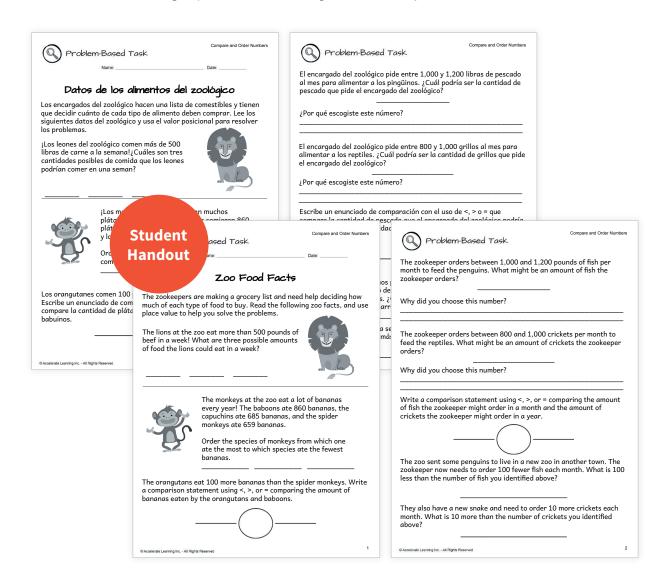




PROBLEM-BASED TASK - ZOO FOOD FACTS

Students work collaboratively to apply the knowledge and skills they have learned to an open-ended, real-world challenge.

- 1. Allow students to work in groups.
- 2. Encourage students to look back at their Student Journals from the Explore activities if they need to review the skills they have learned.
- 3. If students are stuck, use guiding questions to help them think through it without telling them what steps to take next. If time permits, allow each group to share their solution with the class.
- 4. Discuss how different groups tackled the challenge in different ways.



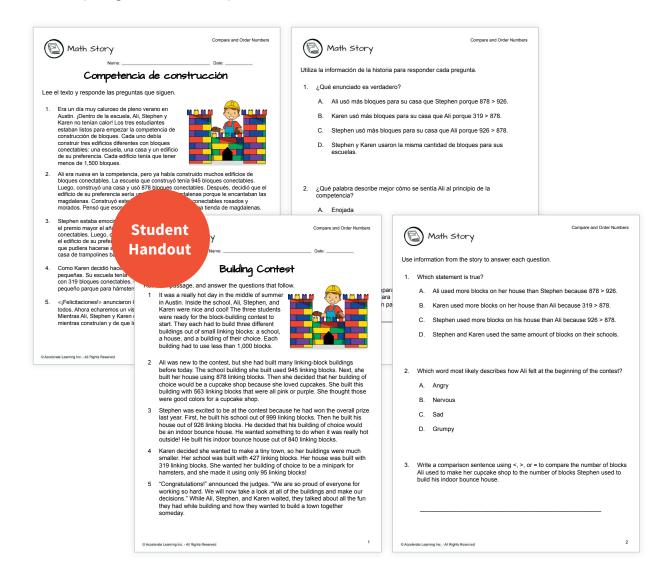




MATH STORY - BUILDING CONTEST

Lexile® 410-600L

Read the passage, and answer the questions that follow.











Engage



Explore



Explain



Elaborate

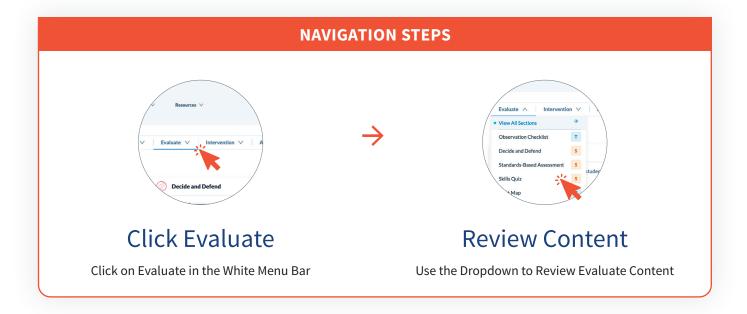




Intervention



Evaluate



Assessments are intentionally integrated so that you can **evaluate** student progress and mastery. Collect data through TEKS-aligned assessments, along with student self-reflections and performance tasks.



OBSERVATION CHECKLIST Diagnostic

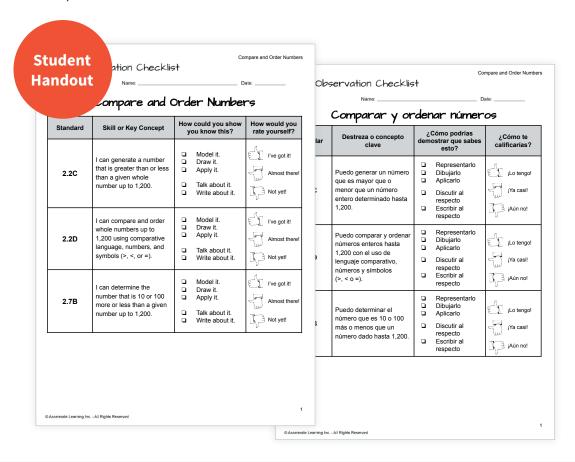
Formative

This element provides a breakdown of the key concepts and skills in the scope. It can be used as a formative assessment for teachers and as a self-assessment for students.

Preparation

Print a Teacher Handout and Student Handout for each student.

- 1. Distribute a Student Handout to each student.
- 2. As students are working through the Explore and Explain activities in the scope, formatively assess their progress by taking anecdotal notes on how key concepts and skills were observed. Reflection questions can be considered to measure the impact of whole-group and small-group activities.
- 3. Have students reflect on ways they can demonstrate their understanding and self-assess their progress on each key concept or skill as they work through both whole-group and small-group activities.
- 4. Students can reflect on their thinking, learning, and work in the scope; identify ways they have improved; and establish new learning goals.
- 5. Colleagues who provide instructional support to students can be equipped with the accommodations and modifications noted on the Teacher Handout.
- 6. Anecdotal notes provided on the Teacher Handout can be used as documentation for standards-based report cards.



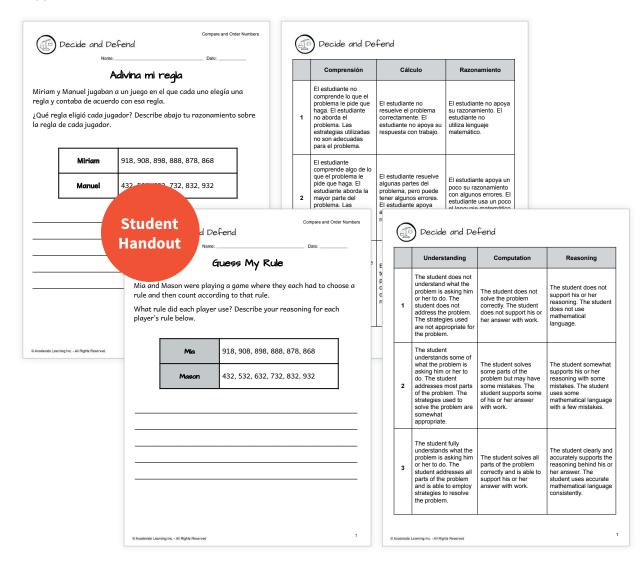




DECIDE AND DEFEND

Formative

Decide and Defend is an open-ended assessment that prompts students to reason mathematically and support their ideas with evidence.





STANDARDS-BASED ASSESSMENT (S

Summative

Students demonstrate mastery of the key concepts and skills in the scope through a standards-based summative assessment.

Preparation

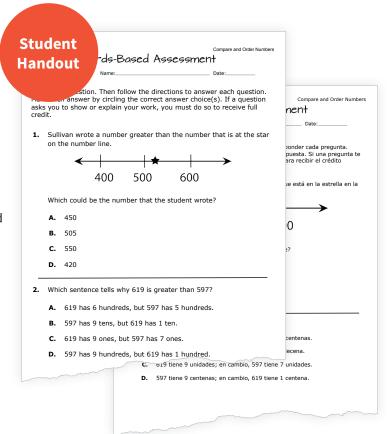
- Print a Student Handout for each student. The Student Handout can also be assigned digitally.
- Allow students to use manipulatives by request.
- Prepare Supplemental Aids for students who meet eligibility criteria.

Procedure and Facilitation Points

- 1. Distribute the Student Handout to each student.
- 2. Prompt students to show what they know in completing the assessment.
- 3. Allow students to reflect on their performances using the Heat Map.
- 4. Once student data has been collected after the assessment, refer to the Scaffolded Instruction Guide in the Home section of this scope to differentiate instruction for each student.

Tips and Tricks

- This element can be used as an assessment of learning and is intended to be assigned to students independently at their seats.
- Allow students to work with partners to review and rework problems they may have missed. Provide assistance as needed.
- The questions from this assessment can be found in the Assessment Bank and can be used to build a customized assessment.
- For test prep, print the Standards-Based Assessment, and cut out individual problems. Hang the problems along with chart paper around the classroom. Allow students to rotate through and solve each problem with partners. Challenge students to review the strategies already on the chart paper and use a different representation.
- The data from this assessment can be used to provide specific support and intervention.







SKILLS QUIZ Formative

Summative

Skills Quiz is a short, standards-based formative assessment to determine student mathematical fluency with the key concepts and skills in the scope.

Preparation

- Print a Student Handout for each student. The Student Handout can also be assigned digitally.
- Allow students to use manipulatives by request.
- Prepare Supplemental Aids for students who meet eligibility criteria.

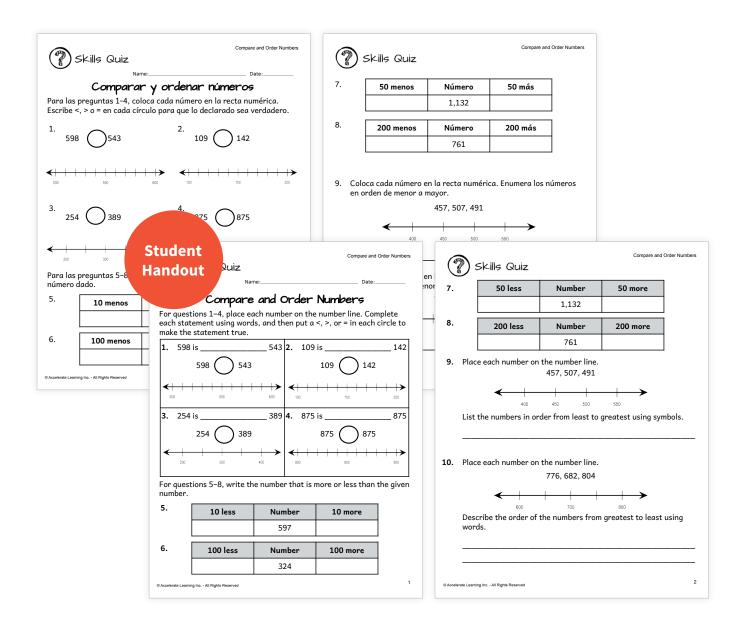
Procedure and Facilitation Points

- 1. Distribute the Student Handout to each student.
- 2. Prompt students to show what they know in completing the assessment.
- 3. Allow students to reflect on their performances using the Heat Map.
- 4. Once student data has been collected after the assessment, refer to the Scaffolded Instruction Guide in the Home section of this scope to differentiate instruction for each student.

Tips and Tricks

- · This element can be used as an assessment for learning and can be assigned to students to complete independently at their seats or as part of a workstation.
- For kindergarten and first grade, this element can be used as a one-on-one assessment or a guided smallgroup task to check for mastery of the standards.
- This element is a perfect opportunity to have a one-on-one conference with each student to discuss their performance, and it can be used as a foundation for setting individualized goals.
- The data from this assessment can be used to provide specific support and intervention.
- A Skills Quiz from a previous unit can also be used as a spiral review.







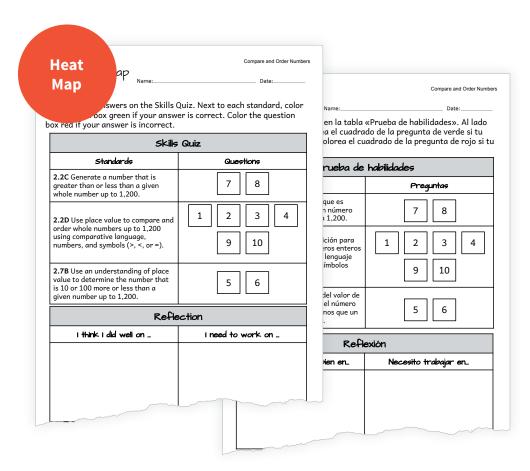
HEAT MAP Student Self-Reflection

Students analyze their assessment results and determine what they did well and where they can improve.

Preparation

- Determine if students will analyze their Skills Quiz, Standards-Based Assessment, or both.
- Print a Heat Map for each student.
- Gather a red crayon and a green crayon for each student.

- 1. Distribute a Heat Map to each student along with red and green crayons. Students should have their graded assessment(s) available.
- 2. Students use their graded assessment(s) to color-code the Heat Map. For each question answered correctly, students color the corresponding box green. For each question answered incorrectly, students color the corresponding box red.
- 3. Encourage students to look for patterns in their data, such as a certain standard that was missed more frequently or a standard they have clearly mastered, and use this information to reflect and set goals in the provided table.
- 4. Refer to the Scaffolded Instruction Guide found in the Home section to provide extension or additional support.







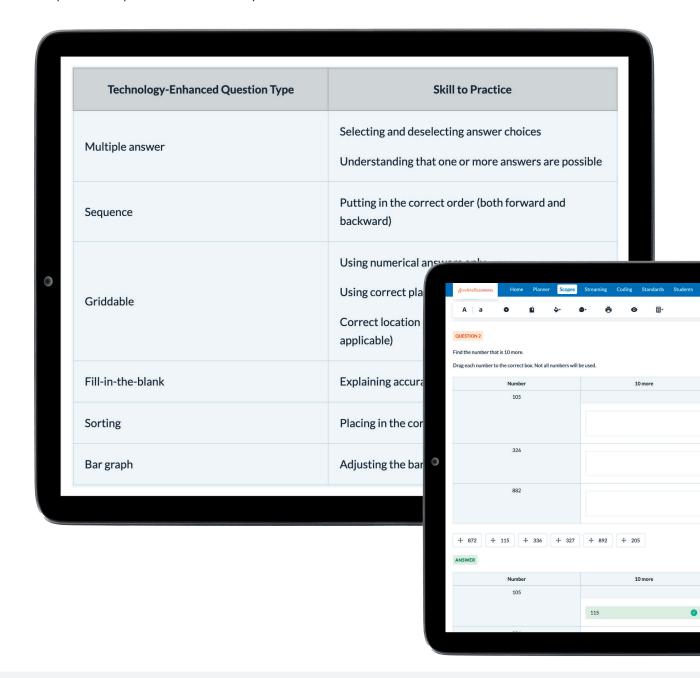
TECHNOLOGY-ENHANCED QUESTIONS

Summative

Technology-Enhanced Questions are designed to allow students to answer question types that are not possible in a paper/pencil format. These computer-based questions use formats that allow for non-conventional question types, including multiple answer, sequence, griddable, fill-in-the-blank, sorting, and bar graph.

Procedure and Facilitation Points

1. Students work individually to complete the questions digitally. This assessment is only available in a computer-based format. Assign students to the assessment before they begin so the system captures their responses and produces data on their performances.











Engage



Explore



Explain



Elaborate

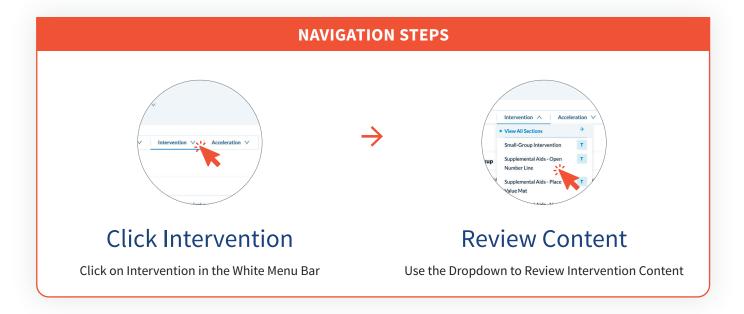


Evaluate



Acceleration

Intervention



Unleash the power of hands-on learning to provide targeted instruction and tackle conceptual misunderstandings head-on! Perfect for **intervention**, re-teaching, or test preparation, these dynamic resources are your go-to tools for transforming math challenges into triumphs in the classroom.



SMALL-GROUP INTERVENTION

Students generate numbers that are greater than or less than a given number. They use number lines and place value to compare and order whole numbers up to 1,200.

Preparation

- · Gather a whiteboard and dry-erase marker for each student.
- Print and cut out the Number Line and Place Value Mats, and give one to each pair of students. They can
 be printed double-sided so that the front can be used to compare two numbers and the back can be used
 to compare and order three numbers. Laminate them or place them in plastic sheet protectors for use
 with dry-erase markers.'
- Prepare a resealable bag of base ten blocks for each student (9 ones, 9 tens, 9 hundreds, 1 thousand).
- Print a Teacher Checklist.
- Print a Checkup for each student.

Procedure and Facilitation Points

Part I: Generate Numbers Greater Than or Less Than

- 1. Before the activity, ask students to tell you everything they know about generating numbers greater than and less than a given number. As students answer, check to see whether they understand the concepts of greater than and less than. Identify student misconceptions.
- 2. Give a bag of base ten blocks, whiteboard, and dry-erase marker to each student.
- 3. Ask students to build a number between 500 and 1,000 using base ten blocks. Have them write their numbers in the center of their whiteboards and place their whiteboards next to their blocks.
- 4. Ask the following questions:
 - a. What number did you create? Answers will vary: 576.
 - b. How could you create a number that is greater than your number? I could add more blocks to my build.
 - c. Add more blocks to your build. Write this number to the right of the other number on your whiteboard. What number did you create now? *Answers will vary: 598.*
 - d. What blocks did you add? Answers will vary. I added two rods and two units.
 - e. How do you know this number is greater than your first number? I added more blocks. Also, I can look at the digits in my written numbers and see that the digit in the tens place increased.
 - f. Rebuild your original number.
 - g. How could you create a number that is less than your number? I could take away blocks from my build.
 - h. Take away some blocks from your build. Write this number to the left of the other number on your whiteboard. What number did you create now? *Answers will vary: 426.*
 - i. What blocks did you take away? Answers will vary. I took away one flat and five rods.
 - j. How do you know this number is less than your first number? I took away some blocks. Also, I can look at the digits in my written numbers and see that the digit in the hundreds place decreased.
- 5. Repeat the process and discussion several more times.
- 6. Guide students to make the connection that adding blocks generates a number that is greater than a given number and taking away blocks generates a number that is less than a given number.



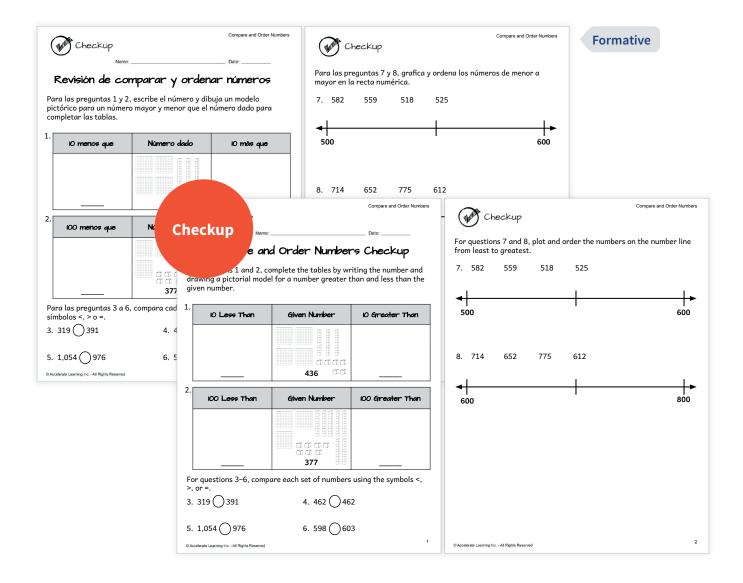
- 7. Discuss the following questions:
 - a. When you add a ten/hundred or take away a ten/hundred, what digit changes? Why? The tens/hundreds place will change because you are adding or taking away one ten/hundred. The digit will increase or decrease by one.
 - b. How do you know whether a number is greater than or less than another number? You start at the place value farthest to the left. If the numbers both have digits in the same place value, the largest digit will be the greater number. If one number has a digit in a place value that is greater than the other number, then it is the larger number.

Part II: Compare and Order Numbers

- 1. Have students work in pairs.
- 2. Have each student use their set of base ten blocks from Part I.
- 3. Give a Number Line and Place Value Mat and a dry-erase marker to each pair of students. Students will begin with the side that has two rows in the chart.
- 4. Instruct one partner to build the number 628 and the other partner to build the number 681. Encourage students to discuss similarities and differences between the two numbers.
- 5. Ask the following guiding questions:
 - a. What is the same about your models? They both have six flats.
 - b. What is different about your models? They have a different number of rods and units.
- 6. Instruct students to plot these numbers on the open number line. Discuss the following questions:
 - a. What benchmarks will you add to your number line? Answers will vary. Since both numbers are between 600 and 700, I labeled the left side of my number line with a tick mark and 600 and the right side with a tick mark and 700.
 - b. Where did you plot the number 628? I plotted 628 closer to 600.
 - c. Where did you plot the number 681? I plotted 681 closer to 700.
 - d. How can you use the number line and where you plotted each number to determine which number is greater? *I* can look to see which number is farther to the right. The number that is farther to the right on the number line is the greater number.
- 7. Instruct students to write the two numbers on the table on their Number Line and Place Value Mats. Then ask the following questions:
 - a. When we compare numbers, which place value do we start looking at? The farthest place to the left.
 - b. What place would we begin looking at when comparing these numbers? The hundreds place.
 - c. What do you notice? They are the same.
 - d. What do we do if they are the same? Move to the next place value, which is the tens place.
 - e. What do you notice? One digit is a 2, and one is an 8.
 - f. Which digit is greater? 8.
 - g. What does that mean? It means the number 681 is greater.
 - h. Compare these two numbers in words. *The number 681 is greater than 628.* Can you compare these numbers in a different way? *The number 628 is less than 681.*
- 8. Ask students to write these two comparisons using symbols on their Number Line and Place Value Mats.
- 9. Check for accuracy.



- 10. Repeat the process using different pairs of numbers. When students are ready, repeat the process using three numbers and the back side of their Number Line and Place Value Mats. Be sure to state whether students should list the numbers in order from least to greatest or greatest to least. Ask students to plot the numbers on the number line, list the numbers in order using symbols, and describe the order using comparative language.
- 11. Guide students to make the connection that place value is used to compare each digit of a number when determining which is greater than or less than the other.
- 12. Afterward, allow time for students to complete the Checkup individually.





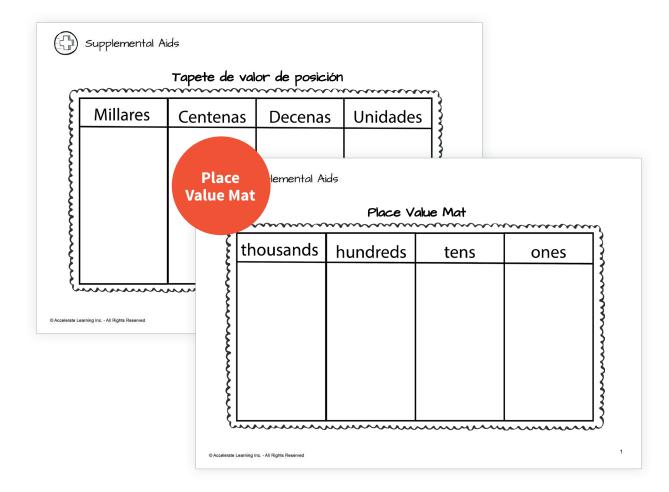


SUPPLEMENTAL AIDS - PLACE VALUE MAT

Students use a place value mat to visualize place value of three digit numbers, as well as addition and subtraction.

Facilitation

- Place value mats can be used to assist students in visualizing place value up to three digits. This can be used for both number concepts, or operations.
- Model how to use the place value mat:
 - Display the place value mat for students to observe. Just as we read a number, the mat is read left to right. The first column represents hundreds, the middle column represents tens, and the last column represents ones.
 - Select a number to represent on the place value mat, such as 236. Use manipulatives, such as base ten blocks, to represent that number.
 - Once this concept is understood, model an addition problem of two three digit numbers. Use the mat to represent each number, combining the manipulatives. As the ones place reaches ten, that group must move to the tens place. This can be phrased as making a "trade".
- It is recommended to laminate the place value chart so that it can be used repeatedly.
- Encourage students to draw a place value mat on their paper during assessments as needed.



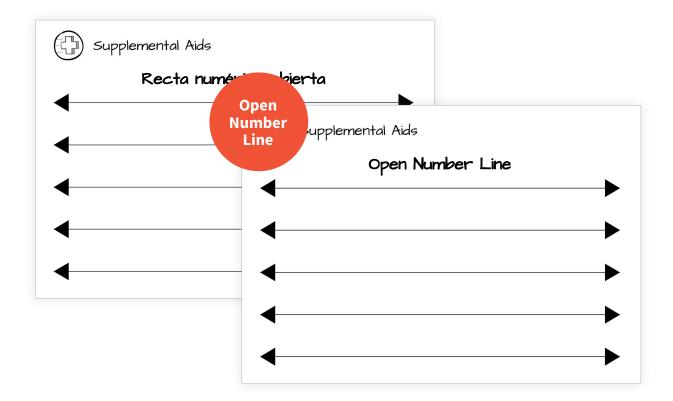




SUPPLEMENTAL AIDS - OPEN NUMBER LINE

Students use an open number line to illustrate a variety of number and operation concepts.

- Number lines are a tool that can be used for a variety of mathematical concepts, including the following:
 - Addition and subtraction
 - Fractions
 - Comparing numbers
 - Ordering numbers
 - Estimation
 - Rational numbers
- A blank number line can be used as a supplemental aid for students who need assistance visualizing numerical concepts.
- Display the number line provided on the Student Handout that is applicable to the concepts being taught. Model how to add hash marks and numbers to the number line as needed. You may also cut the Student Handout into strips so that students may write on their own number line.
- If possible, provide a laminated copy of a number line for each student. The students may then use dryerase markers to utilize the number line in a variety of problems.
- During assessment, encourage students to draw a number line at the top of their paper or notebook as a strategy to solve problems.











Engage



Explore



Explain



Elaborate



Evaluate



Intervention



Acceleration



Acceleration activities allow students to dive deeper into the content and its applications, enhancing their understanding and engagement. These enrichment activities are designed for all students, providing opportunities to explore advanced concepts and develop critical thinking skills.



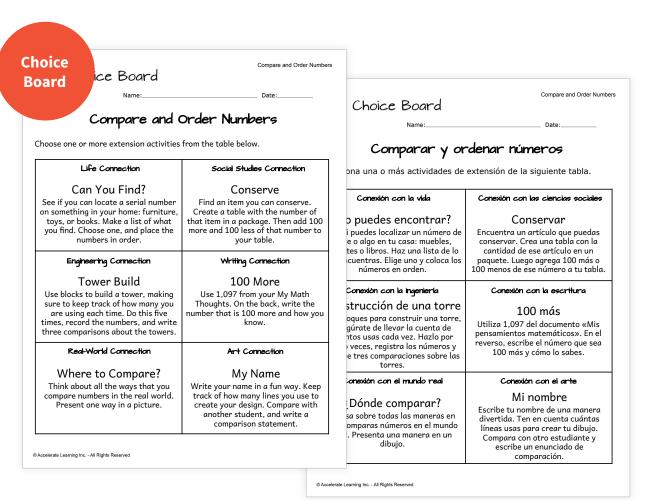
CHOICE BOARD

Students explore real-world connections and applications of math content through interactions with engaging activities.

Preparation

- Print a Choice Board for each student.
- Plan ahead for technology use. Access to other activities within the scope may be required for some options on the Choice Board.
- This activity can be completed in class or at home.

- 1. Distribute a Choice Board to each student.
- 2. Allow students time to examine the Choice Board and select the activities they would like to explore.
- 3. Encourage students to attempt at least three activities on the Choice Board.
- 4. If time allows, have students share the connections they made in completing the activities they chose.







CONNECTION STATION - CONSERVING WATER

Students compare and order the number of gallons that 4 different families conserved during one week. This activity aligns to the following social studies standard:

Identify ways people can conserve and replenish natural resources.

Preparation

- Plan to have students work in pairs.
- Print a Student Handout for each student.

- 1. Divide students into pairs, and give each student a Student Handout.
- 2. Have students read the scenario and talk about what it means to conserve water.
- 3. Ask students to generate a number that is 100 less and a number that is 100 more than the number of gallons the Green family conserved.
- 4. Instruct students to use comparison symbols to compare the number of gallons of water conserved by all families.
- 5. Ask students to place the number of gallons in order from greatest to least.
- 6. Encourage students to discuss and choose another resource the families can conserve in addition to water.



| Conserving Water The table below shows the number of gallons of water that 4 families conserved last week. Family Name Gallons of Water | ndout | onnection Station | Compare | nd Order Numbers | |
|--|-------------------------|---|-------------------------------------|---|-------------------|
| The table below shows the number of gallons of water that 4 families conserved last week. Family Name | | Name: | Date: | | |
| Family Name Gallons of Water | | Conserv | ing Water | Compare | and Order Num |
| Family Name Benavides 1,008 Thomas 1,104 Nguyen 1,072 Green 986 1. Generate a number that is 100 less and a number that is 100 more than the gallons of water the Green family conserved. 100 less Green family 100 more 2. Use the >, <, and = symbols to compare the gallons of water. 1,008 1,104 1,072 986 menos y un número que sea 10 e conservó la familia Green. Green 100 más 1,008 1,104 1,072 986 menos y un número que sea 10 e conservó la familia Green. Green 100 más ra comparar la cantidad de 4. What is another natural resource each family can conserve? | | | of gallons of water that | families | |
| Benavides 1,008 Thomas 1,104 Nguyen 1,072 Green 986 1. Generate a number that is 100 less and a number that is 100 more than the gallons of water the Green family conserved. 1. Use the >, <, and = symbols to compare the gallons of water. 1,008 1,104 1,072 986 1,008 1,072 3. Place the number of gallons in order from greatest to least. 1,008 1,008 1,008 1,008 1,009 4. What is another natural resource each family can conserve? 1,008 1,008 1,008 1,008 1,009 1,008 1,008 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 1,009 | conserved | | Gallona of Malatan | | |
| Thomas 1,104 Nguyen 1,072 Green 986 1. Generate a number that is 100 less and a number that is 100 more than the gallons of water the Green family conserved. 1,008 100 less Green family 100 more 2. Use the >, <, and = symbols to compare the gallons of water. 1,008 1,104 1,072 986 menos y un número que sea 10 e conservó la familia Green. Green 1,008 1,104 1,072 986 menos y un número que sea 10 e conservó la familia Green. Green 100 más Ira comparar la cantidad de galones de agua quada. | | , | | r el Agua | |
| Nguyen 1,072 Green 986 1. Generate a number that is 100 less and a number that is 100 more than the gallons of water the Green family conserved. 1. Oless Green family 100 more 986 2. Use the >, <, and = symbols to compare the gallons of water. 1,008 1,104 1,072 986 1,008 1,072 3. Place the number of gallons in order from greatest to least. 4. What is another natural resource each family can conserve? 986 menos y un número que sea 10 e conservó la familia Green. Green 100 más ra comparar la cantidad de | | | | | agua que |
| Green 986 1. Generate a number that is 100 less and a number that is 100 more than the gallons of water the Green family conserved. 1,008 1,104 1,072 986 1,008 1,104 1,072 986 menos y un número que sea 10 e conservó la familia Green. 1,008 1,104 1,072 986 Menos y un número que sea 10 e conservó la familia Green. 1,008 1,104 1,072 986 1,008 1,008 1,008 1,008 1,008 1,008 1,009 1,0 | | | | | 1 |
| 1. Generate a number that is 100 less and a number that is 100 more than the gallons of water the Green family conserved. 1,072 986 100 less Green family 100 more 2. Use the >, <, and = symbols to compare the gallons of water. 1,008 1,104 1,072 986 1,008 1,072 3. Place the number of gallons in order from greatest to least. 4. What is another natural resource each family can conserve? 986 menos y un número que sea 10 e conservó la familia Green. Green 100 más ra comparar la cantidad de | | | + | | - |
| than the gallons of water the Green family conserved. 1,072 986 100 less Green family 100 more 2. Use the >, <, and = symbols to compare the gallons of water. 1,008 1,104 1,072 986 1,008 1,072 3. Place the number of gallons in order from greatest to least. 4. What is another natural resource each family can conserve? 986 menos y un número que sea 10 e conservó la familia Green. Green 100 más ra comparar la cantidad de | | | | | - |
| 2. Use the >, <, and = symbols to compare the gallons of water. 1,008 | | | | 3 100 more | 4 |
| 100 less Green family 100 more 2. Use the >, <, and = symbols to compare the gallons of water. 1,008 | | 5 | J. 22 | 1,072 | |
| 2. Use the >, <, and = symbols to compare the gallons of water. 1,008 | | | | 7 | |
| 1,008 1,104 1,072 986 1,008 1,072 3. Place the number of gallons in order from greatest to least. 4. What is another natural resource each family can conserve? 986 1,008 1,072 Green 100 más Ira comparar la cantidad de 986 1,008 1,079 | | 100 less Gree | | 986 | |
| 3. Place the number of gallons in order from greatest to least. 4. What is another natural resource each family can conserve? 986 1,008 1,007 | | | ý | menos y un número que | |
| 3. Place the number of gallons in order from greatest to least. 4. What is another natural resource each family can conserve? 986 1,008 1,007 | | ne >, <, and = symbols to | compare the gallons of v | menos y un número que ater. e conservó la familia Gr | |
| 4. What is another natural resource each family can conserve? ——————————————————————————————————— | | ne >, <, and = symbols to | compare the gallons of v | menos y un número que ater. e conservó la familia Gr | reen. —– |
| | 1,008 (| ne >, <, and = symbols to | o compare the gallons of v | menos y un número que e conservó la familia Gr 1,072 Green 100 más | reen. |
| | 1,008 (| ne >, <, and = symbols to | o compare the gallons of v | menos y un número que e conservó la familia Gr 1,072 Green 100 más | reen. |
| de mayor a menor. | 1,008 (3. Place | ne >, <, and = symbols to 1,104 1,072 (the number of gallons in | 986 1,008 order from greatest to le | menos y un número que e conservó la familia Gr 1,072 Green 100 más ast. ra comparar la cantidad | reen. d de |
| | 1,008 (3. Place | ne >, <, and = symbols to 1,104 1,072 (the number of gallons in | 986 1,008 order from greatest to le | menos y un número que e conservó la familia Gr 1,072 Green 100 más ast. ra comparar la cantidad | reen. |
| | 1,008 (3. Place | ne >, <, and = symbols to 1,104 1,072 (the number of gallons in | 986 1,008 order from greatest to le | menos y un número que e conservó la familia Gr) 1,072 Green 100 más ira comparar la cantidad erve? 986 1,008 | reen. d de |

© Accelerate Learning Inc. - All Rights Reserved





MATH TODAY - SOLAR COOKING FESTIVAL

Students will explore connections and applications of math and other cross-curricular content through interactions with authentic, real-world events.

Procedure and Facilitation Points

1. Allow students to view the video. Briefly explain how chefs are using solar-powered ovens to cook at a festival in Dezhou, China.





2. Discuss:

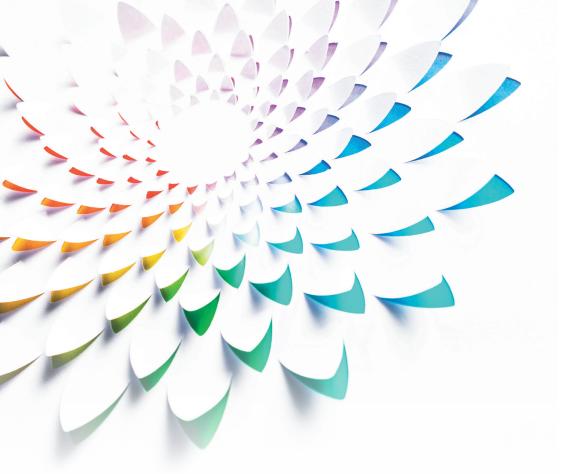
- a. Where do you see math in this video? Answers will vary; for example, we could estimate how many people we think there are at the festival.
- b. Does 750 degrees seem like a hot temperature to you? Why or why not? *Answers will vary; for example, I know that a very hot day in Texas would be 100 degrees, so since 750 degrees is much more than that, I think it would be very, very hot.*
- c. In the video, it said "dozens" of ovens were cooking food. What do you know about that word, dozens? Answers will vary; for example, there can be a dozen eggs and that means twelve. There must have been more than 12 ovens.
- 3. Students should complete the Student Handout independently or with partners.



| ident Idout Math Too | day | | Compare and Order Numbers | | |
|---|--|---|--|---|---------------------|
| | Name: | | Date: | | |
| ; | Solar Cooki | nq Festiv | val | Com | pare and Order Numb |
| A chef tries baking | a dish at 580 deg | rees, but the | | Date | 9: |
| | | | | cocina solar | |
| The chef tries cook What is a temperat | | | ourns at 580 degrees. t he could try? | 580 grados, pero el p peratura superior a 5 | |
| The table below sho | ows how many pe | ople came to | the festival on | rente. Este plato se quema a 580 ı 580 grados que podría intentar: | |
| | Friday | 859 | | | |
| | Saturday | 1,103 | | ad de personas que v | ino al festival |
| | | | | | |
| | Sunday | 926 | | 050 | |
| | Sunday Monday | 926 898 | | 859 | |
| Order the number o | Monday | 898 | t: | 1,103 | |
| | Monday of people from gre | 898 eatest to leas | | 1,103 926 | |
| Compare the numb | Monday of people from gre | 898 eatest to leas | t: urday to the number | 1,103 | |
| | Monday of people from gre | 898 eatest to leas | | 1,103 926 | |
| Compare the numb | Monday of people from green of people who lay using symbols 1,103 ame on Tuesday t | 898 catest to leas came on Satu (>, <, or =). 926 han on Mond | urday to the number ay. Create a number | 1,103 926 898 | |
| Compare the numb who came on Sunda | Monday of people from green of people who lay using symbols 1,103 ame on Tuesday t | 898 catest to leas came on Satu (>, <, or =). 926 han on Mond | urday to the number ay. Create a number | 1,103 926 898 mayor a menor: ue vino el sábado cor | |

© Accelerate Learning Inc. - All Rights Reserved













Disclaimer: This sample is intended solely for review purposes. It is not to be distributed, reproduced, or used for any other purpose.

